

"Game on: decoding the video games sector"

European Public Funding Overview

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12 November 2024



MATCH: What is SpielFabrique?

- A video game ecosystem catalyst based in Germany
- Mentoring indie studios through international program
- Building a cross-border ecosystem
- Creating resources about financing of video games













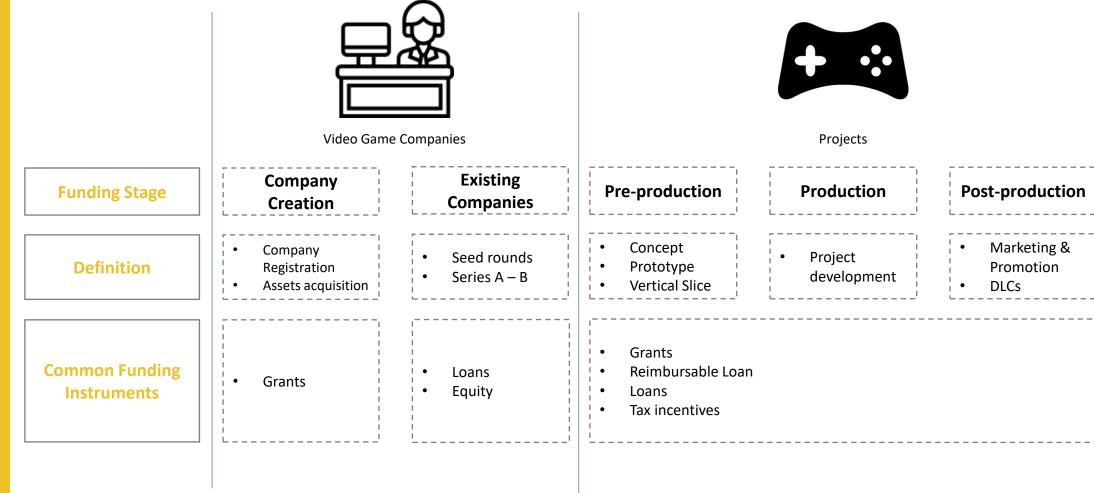








Public Funding in Europe – Understanding Funding Stages



Most of the public funds are positioned on Projects, leaving the Company side to private financiers.



Description

Public Funding in Europe – Subsidies

Subsidy

Grant

- Financial support with no repayment required
- "Free money"
- Limited amounts
- Limited to projects
- High amount of constraints
- Almost all countries with public support

Selective processes

Germany (regional)

Belgium (Flanders)

Selective processes

Tax incentives

- Fiscal benefits
- Tax Shelter, Tax Credit...
- Max amount = 25,000,000€
- "Unlimited budget"
- Very high amounts
- Not applicable for every studio
- Not direct financial support
- France
- Belgium
- Ireland
- Italy

Automatic / Predictible processes

- Max amount = 200,000€
- Support on Pre-production

Reimbursable Loan

- Financial support with repayment based on profits
- Max amount = 500,000€
- Limited financial stress
- Profits "reserved"
- Higher amounts



Public Funding in Europe – Debt & Equity

Debt & Equity investments from public structures are very limited in Europe.

Debt

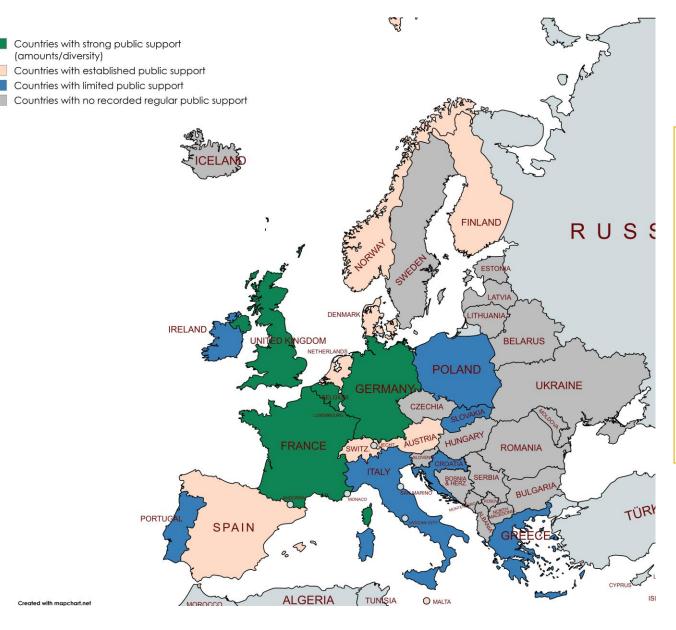
- Financial support with repayments
- Max amount = Unlimited
- Financial support without loss of ownership
- Can be used for project/company growth
- Financial stress
- Very limited in Europe
- Limited to specific companies
- France
- Finland
- Ireland

Equity

- Financial investment in the company/project
- Max amount = Unlimited
- Financial support without repayment
- Non financial support usually brought
- Can be used for project/company growth
- Loss of ownership
- Limited in Europe
- Limited to specific companies
- France
- Belgium



Public Funding in Europe – Overview

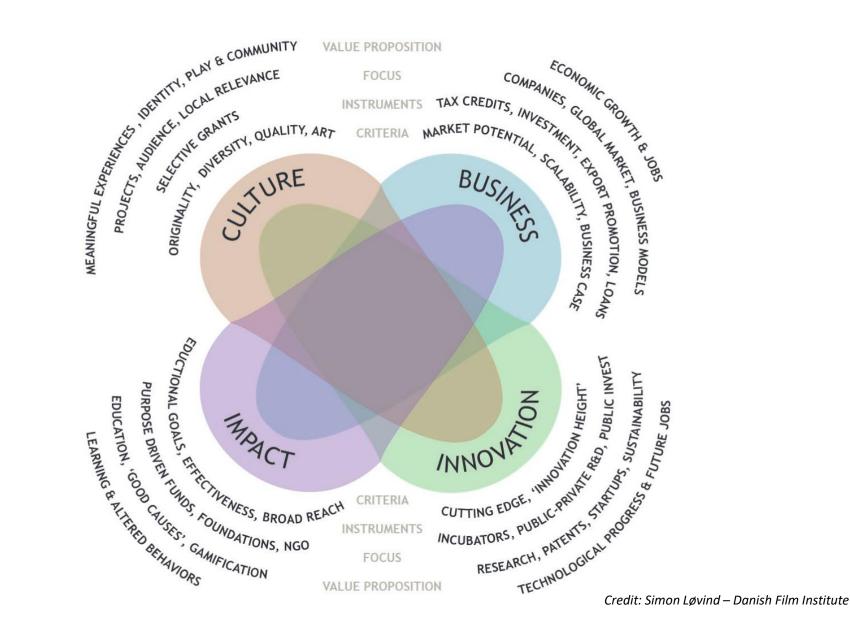


Additional information:

- Do not include incubators, accelerators...
- Not a competition mapping
- Based also on funding diversity...
- No funding does not imply absence of industry



Public Funding in Europe – Different objectives





Public Funding in Europe – Limits of public funding



- Lack of instruments diversity → Very few countries have more than 2 public funds.
- Political uncertainty
 Most of the public funds are subject to political changes.
- Limited amounts → Amounts are limited and not relevant for every stage of development.



- "De minimis" rules → European rule limiting the amount a company can get from public support up to 200,000€ every 3 years.
- Cultural vs Commercial → Almost all the public funds have a cultural purpose, hence imposing "cultural" constraints...ut often with a commercial perspective
- Vicious circle → Studios tend to satisfy public funds instead of the market.



SpielFabrique – Supporting the industry



- Platform centralizing funding information (private & public funding database)
- Tools & ressources related to financing (revenue planner)
- Connect with industry experts (in development)



- Yearly program to foster coproduction between European countries and worldwide (Canada, Brazil)
- Other programs to foster collaborations with Africa (Bridge)



- Foster collaboration between European countries
- Foster exchange of best practices to improve funding policies in European countries



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